I'm not a bot

The Private Practice mod welcomes your Sims to a wonderful healthcare system in the game. In this article, we covered the best features of this mod! Have you ever noticed how the health system in The Sims 4 is a bit meh? Yes, there is an actual in-game hospital, but it is practically nonexistent, except for our pregnant Sims and resident doctors. Even when your Sims do get sick, they can just pop a pill and be fine! We need a little more realism, especially for a game that's supposed to mimic real life. However, there is a high-quality mod that overhauls the entire healthcare system in The Sims 4. Called Private Practice, this impressive mod brings real-world healthcare to your Sims' lives. You can take your Sims to the doctor's office for checkups, treat them for various illnesses, and even deal with medical emergencies. Read all about its radical features below! More on SNOOTYSIMS: How can your Sims exactly visit the hospital in The Sims 4, and is it possible to edit the said lot? Well, we have the answers right here! This Private Practice mod introduces a ton of awesome features, and we listed some of our favorites below. This mod adds a brand new lot trait to your game, called the Private Practice Lot Trait. This will allow you to build your own health clinics or health centers for your Sims, allowing them to physically visit anytime they have medical concerns. To build a health clinic or health center, simply start building on a non-residential lot and select the said lot trait. Then, furnish the place with the medical equipment needed, as detailed below. Required Medical Equipment: Check-in Kiosk Capsule (Pharmacy) Kiosk Chemical Analyzer Get-to-Work Exam Bed Wellness Kiosk Samples Cart Check-out Kiosk Toilets Computers The MyHealthPortal app is a pretty nifty tool for managing your Sims' health information and for booking health appointments with their preferred clinics. Yep! Your Sims can seamlessly access the basics of healthcare with just a few taps on their phones. Features of MyHealthPortal: Appointment Scheduling: Your Sims can book their doctor's appointments, including checkups and specialist consultations, directly from the said app. Health Report Review: Sims can access their health history, such as information about their weight, blood pressure, and more. credits: cynnni With the Private Practice mod, you can schedule regular health checkups to maintain your Sims' long-term health and well-being. And well, it's actually easy to do! Simply access the MyHealthPortal app on the phone, select "Schedule an Appointment", then "Health Checkup". Choose a health center, and wait for the exact day and time that the app will provide. That's it! These checkups will provide a much-needed assessment of your Sims' health status and identify potential health risks. credits: belsasim Health Checkup Process: Check-In: Everything starts with this. Sims must use the Check-in Kiosk for the checkup. Urinalysis: Next, Sims must provide a urine sample for analysis. They could use the bathrooms in the health center. Urine samples must be placed on the nearby shelves. Weight and Blood Pressure Measurement: Receive feedback on your Sim's fitness and blood pressure levels, through the Wellness Kiosk. Consultation with a Nurse Practitioner: The results of the checkup will be consolidated, and a Health Report will be available via the MyHealthPortalApp. Check-Out: Once the Health Report is available, Sims can now proceed to the check-out area to pay for their medical bills. Medication Purchase (if necessary): If your Sim has high or low blood pressure, they can purchase medication from the Capsule Kiosk (Pharmacy), which will help them effectively manage their health conditions. The best thing about the Private Practice Mod is its incorporation of lifelike health incidents, situations, and illnesses for our Sims. Here are some of these: Allergies, a common part of human life, are now a reality for your Sims too. The Private Practice mod introduces an innovative allergies system that allows you to identify and manage your Sims' sensitivities. There will be a variety of allergens such as pollen, dust, grass, and specific foods. Even certain environments that can cause triggers. Track your Sims' allergies closely and take proactive measures to avoid these triggers, prevent uncomfortable reactions, and keep them feeling their best. The vanilla Sims 4 health system can feel a bit monotonous after a while. The Private Practice mod can spice things up by launching additional viruses in the gameplay. This includes the Norovirus and the Mononucleosis viruses, both with unique causes and symptoms. These two, however, can only be treated by keeping your Sims resting at home. Infections can also be a major concern in any household, and the Private Practice mod doesn't take them lightly. With the mod, there is now an infection system that tracks the spread of diseases between Sims. Sims can contract icky infections through various means, such as having contact with other Sims, contaminated objects, and even the environment. They can get Strep Infections, Ear Infections, and Respiratory Infections. Well, who hasn't experienced the nastiness of a cold or flu? The Private Practice mod also brings these familiar and bothersome ailments to The Sims 4. Sims can now catch the Common Cold and Influenza Virus, depending on the current season. The medication for these is the ConEx Cold & Flu Medicine, as well as lots of tea and rest. Life can throw unexpected curveballs even to our Sims, and our featured mod recognizes this reality. Sims can now experience medical emergencies like heart attacks. Such a critical situation would require Clopidogrel medication. A hearty surgery might also be needed to prevent further attacks and to avoid death. Follow these easy steps to start using the Private Practice mod in The Sims 4: Click the "Download Now" button here. Extract the downloaded files to your The Sims 4 mods and trays folder. Enable the use of mods in your game's settings. For a detailed installation process, you may also check out this useful guide. Incorporating an entire healthcare system in The Sims 4 is an excellent way to Let us know how your game goes! Please follow us on Patreon and our social media sites. We are on Google, Facebook, Twitter, YouTube, Instagram, TikTok, Pinterest, and Tumblr where you can follow and message us! Or, you can leave us a comment on this post! Happy simming, Simmers! Liked it? Take a second to support Dyan on Patreon! Join us on our journey to discover the latest and finest Sims 4 custom content, as well as stay updated on news and rumors surrounding the highly anticipated Sims 5! The goal of this mod pack is to rework the Health system of the Sims 4. Exploring the ability to take care of your Sim's Health all under the same roof if you wish. ***REQUIRES SIMS 4 GET WORK*** Public Mod Guide: Summary of Changes We added/changed the following: NEW CHEATS - DISEASE FIGHTING SIMS: You can now enable or disable a setting on an Active Sim or NPC Sim to make them wipe out illnesses that other Sims experience based on contact/proximity. The Herd Immunity experience is about to get a lot more easier to manage. NEW WORLDS - NEW ALLERGIES: With the addition of San Sequoia and Chestnut Ridge, we've added some additional allergies to these new worlds to explore. I mean, exploring new territories should be filled with sneezing. Am I right? Of course, you can also disable allergies within the Sim's debug menu as well. NEW ALLERGY CATEGORY - GRASS: You can hank Chestnut Ridge for this one with its' Prairie Grass. We got to match realistic expectations by having it, ya know. NEW NOTIFICATION: Ever wondered if Linda overcame that Stomach Bug? 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TREATMENT: (objects found in Build/Buy - search Private Practice/Capsule Kiosks/by purchasing through a computer, pillboxes, and medicine cabinets): Your Sim will now have the below custom cabinets available for them to purchase in Build/Buy as well as Pillboxes. With Cabinets, you get the added function of storing and purchasing our medication if your Sim has gone to their first checkup. If it is a mirrored Cabinet, they still have the same functionality as other mirrors in-game. And we didn't stop there! We also added the ability to store and purchase medicine in EA's Base Game mirrored cabinets. All Pillboxes can be stored in the Sim's inventory or on any surface. Due to a game limitation, they will need to be on a surface to access the options to Open or Purchase medication. As mentioned before, you can now purchase your Sim's medication with our new Medicine Cabinets or Pillboxes. In addition to that, we've also added the interaction with computers. In addition, we added some notable small updates to this mod that we thought would make it even better. New Cheat: Activate Ultra Disinfectant - turns a sim into a Disease Curing Machine, curing all diseases from any sim nearby; this can be deactivated afterward with Deactivate Ultra Disinfectant within the same menu. Added support for San Sequoia and Chestnut Ridge in the Allergies System. New allergy category - Grass; currently only applies to Prairie Grass in Chestnut Ridge or if it grows on the lot - pollinates in Summer, so handling Prairie Grass with a sim that has a grass allergy gives off a new buff. Now players will be notified when a sim has fought off an illness. This should show immediately once exposed to a Sim with the Ultra Disinfectant cheat has been enabled on them. If you are new to this Private Practice process, this section will get you started preparing your save for the new options provided by this mod. You will need a lot with the Private Practice Lot Trait to get started. This can be any type of lot that is non-residential except for LittleMsSam's Medical Clinic. If you would like just a Clinic, you can use the Generic lot type with this lot trait. I made a test clinic (Newcrest Health Center) for you as well, so you don't have to build one immediately. It will provide an example of what you will need for each function of the Clinic and see the potential for additional features to come. You can then build whatever kind of Clinic you would like. To add my test Medical Center to your game, you can either use the tray files included in the mod download and put it in your Tray folder or look up the EA Account ID: SimRealist. When placing a pre-built Medical Clinic or Center, please be sure to go into Build Mode, confirm the correct lot type and trait, and then SAVE before attempting your first appointment. The release of Private Practice 2.0.0 included Kate Emerald's Clinics and Center, which l also made available for you to use with this mod. They will be available in the Gallery under the SimRealist name as well. We've also included the Generic (Newcrest) Health Center and Kate's builds in the attached download for your convenience. Objects you will need to have a complete Medical Clinic or Center are below. Kiosks and Sample Cart can be found in Community Items. The Private Practice sign can be found in Wall Decorations. The Get to Work Exam Bed can be found under Recreation objects with cheats testingcheats true -> bb.showhiddenobjects. Annual Thank You 2022 In December, we announced that we were planning to do another Annual Thank You gift since we liked offering this to our long-term patrons in 2019. We stepped it up a notch by removing the listing of Patrons from the mod's Welcome Notice and putting it in a new object, the Patron Plaque. This Plaque is the reuse of EA's Might Plaque of Honor that came with Get to Work. We customized it to now show the Mortem logo and make it base game compatible. You can find this Plaque under the Generic Community Objects or just by searching Mortem Plaque. This Plaque not only holds all the Active Patrons of a year or more as of Oct. 1, 2021, listing but also a new simple investment feature! Your Sim can now "invest" in Mortem's Funeral Homes by buying shares. Depending on how many shares Sim has will determine how much dividend income they will receive each week. We have it set to §125 dividends a week per share (1 share = §2,500). This Dividend will automatically deposit into the Sim's SNB account. This amount will never fluctuate since we didn't want to add in another complex system yet. Compatible With: Patch 03/20/2025 PC: 1.113.297.1020 / Mac: 1.113.297.1220 Conflicts/Issues/Notable Items Observed: Illnesses take some time to go away. Regular doses of required medication will alleviate symptoms and reduce illness time. Sometimes your Sim may put the Urine Sample Cup on another surface other than the Sample Cart. It is best to have the Sample Cart in the bathroom to avoid this, but the RNs will take care of picking it up even if it isn't in the right spot. Private Practice clinic does not work on LittleMsSam's More Buyable Venue Medical Clinics. Conflicts with any mod that uses this game resource file: S4_E882D22F_00000003_000000000001BDE2_hospitalExamBed_Patient_Sit_Idle_autonomous / 0xE882D22F-0x00000003-0x000000000001B408 / 0xE882D22F-0x00000003-0x000000000001B407 / 0xE882D22F-0x00000003-0x000000000001A519 / 0xE882D22F-0x00000003-0x000000000001BDE2 / 0xE882D22F-0x00000003-0x00000000000019DD6 / 0xE882D22F-0x00000003-0x0000000000019DEE / 0xE882D22F-0x00000003-0x000000000001C3CFThe Mirror, Mirror, on My Wall mirror and Shaker Maker mirror, where medication is ordered from them, do not load into the Sim's inventory like the NSB Medicine Cabinet. Pillboxes, the Capsule Kiosk, and Online Order work as expected. Changelog: Credits: Thanks to the SR Linguists Team STRINGS INCLUDED: Simplified ChineseCzech DutchFrenchGerman ItalianKoreanNorwegianPolishPortuguese (BR)Portuguese (PT)RussianSwedishThai THANKS TO: TURBODRIVER: for scripting assistance on push interactions and the game's UI dialogs. TURBODRIVER and frankk: for The One Py To Fix Them All script to mass update our mods for Patch 12/05/2023 PC: 1.103.250.1020 / Mac: 1.103.250.1220 Nisa K: for scripting assistance and advice. Nies: for the addition of her Cooler Sickness Mod TOOLS USED: Sims4StudioZerbu: Mod Constructor (V4)Scumbumbo's XML ExtractorNeia's Create-A-Career ToolBlender Mod Support/Assistance: If you are experiencing this issue with this mod, please head over to our Discord server channel: #simrealist-mod-support (. Unleash your imagination and create a unique world of Sims that's an expression of you! Explore and customize every detail from Sims to homes, and much more.A variety of Sims are yours to personalize, each with distinct appearances, dynamic personalities, and inspiring aspirations. Create yourself, your favorite celebrities, your fantasy, or your friends!Effortlessly build and design ideal homes for your Sims using Build Mode. Construct the home of your – and their – dreams by planning its layout, choosing furnishings, and altering the landscape and terrain.Travel between locations, discover amazing and distinctive neighborhoods, and encounter captivating venues. Your Sims can visit new communities, hang out with friends, or throw unforgettable parties.Use the Gallery to find inspiration from a community of players just like you, where you can add content to your game or share your own creations. Download, like, and comment on your favorite Sims, homes, and fully-designed rooms. Join the community, join the fun! The goal of this mod pack is to rework the Health system of the Sims 4. 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TREATMENT: None, except to keep your Sims home and comfortable. (NEW) Heart Attacks If your Sim is continually in a state of high blood pressure or dealing with other related health risks, they could experience a Heart Attack. These events occur when a Sim suddenly feels terrible chest pains and dizziness. When this occurs, you will need to set up an Emergency Bypass Surgery appointment where they can immediately be seen for surgery. As with all Medical Emergencies, there is a chance of possible death if surgery doesn't take place as well as while in surgery. After surgery, your Sim will be sent to the hospital to recover for about two Sim weeks. Then they will need to start taking Clopidogrel in order to stabilize their heart condition and prevent future Heart Attacks. The more Heart Attacks a Sim experiences, the more likelihood of death to occur. TREATMENT: (objects found in Build/Buy - search Private Practice/Capsule Kiosks/by purchasing through a computer, pillboxes, and medicine cabinets): Your Sim will now have the below custom cabinets available for them to purchase in Build/Buy as well as Pillboxes. With Cabinets, you get the added function of storing and purchasing our medication if your Sim has gone to their first checkup. If it is a mirrored Cabinet, they still have the same functionality as other mirrors in-game. And we didn't stop there! We also added the ability to store and purchase medicine in EA's Base Game mirrored cabinets. All Pillboxes can be stored in the Sim's inventory or on any surface. Due to a game limitation, they will need to be on a surface to access the options to Open or Purchase medication. As mentioned before, you can now purchase your Sim's medication with our new Medicine Cabinets or Pillboxes. In addition to that, we've also added the interaction with computers. In addition, we added some notable small updates to this mod that we thought would make it even better. New Cheat: Activate Ultra Disinfectant - turns a sim into a Disease Curing Machine, curing all diseases from any sim nearby; this can be deactivated afterward with Deactivate Ultra Disinfectant within the same menu. Added support for San Sequoia and Chestnut Ridge in the Allergies System. New allergy category - Grass; currently only applies to Prairie Grass in Chestnut Ridge or if it grows on the lot - pollinates in Summer, so handling Prairie Grass with a sim that has a grass allergy gives off a new buff. Now players will be notified when a sim has fought off an illness. This should show immediately once exposed to a Sim with the Ultra Disinfectant cheat has been enabled on them. If you are new to this Private Practice process, this section will get you started preparing your save for the new options provided by this mod. You will need a lot with the Private Practice Lot Trait to get started. This can be any type of lot that is non-residential except for LittleMsSam's Medical Clinic. If you would like just a Clinic, you can use the Generic lot type with this lot trait. I made a test clinic (Newcrest Health Center) for you as well, so you don't have to build one immediately. It will provide an example of what you will need for each function of the Clinic and see the potential for additional features to come. You can then build whatever kind of Clinic you would like. To add my test Medical Center to your game, you can either use the tray files included in the mod download and put it in your Tray folder or look up the EA Account ID: SimRealist. When placing a pre-built Medical Clinic or Center, please be sure to go into Build Mode, confirm the correct lot type and trait, and then SAVE before attempting your first appointment. The release of Private Practice 2.0.0 included Kate Emerald's Clinics and Center, which l also made available for you to use with this mod. They will be available in the Gallery under the SimRealist name as well. We've also included the Generic (Newcrest) Health Center and Kate's builds in the attached download for your convenience. Objects you will need to have a complete Medical Clinic or Center are below. Kiosks and Sample Cart can be found in Community Items. The Private Practice sign can be found in Wall Decorations. The Get to Work Exam Bed can be found under Recreation objects with cheats testingcheats true -> bb.showhiddenobjects. Annual Thank You 2022 In December, we announced that we were planning to do another Annual Thank You gift since we liked offering this to our long-term patrons in 2019. We stepped it up a notch by removing the listing of Patrons from the mod's Welcome Notice and putting it in a new object, the Patron Plaque. This Plaque is the reuse of EA's Might Plaque of Honor that came with Get to Work. We customized it to now show the Mortem logo and make it base game compatible. You can find this Plaque under the Generic Community Objects or just by searching Mortem Plaque. This Plaque not only holds all the Active Patrons of a year or more as of Oct. 1, 2021, listing but also a new simple investment feature! Your Sim can now "invest" in Mortem's Funeral Homes by buying shares. Depending on how many shares Sim has will determine how much dividend income they will receive each week. We have it set to §125 dividends a week per share (1 share = §2,500). This Dividend will automatically deposit into the Sim's SNB account. This amount will never fluctuate since we didn't want to add in another complex system yet. Compatible With: Patch 03/20/2025 PC: 1.113.297.1020 / Mac: 1.113.297.1220 Conflicts/Issues/Notable Items Observed: Illnesses take some time to go away. Regular doses of required medication will alleviate symptoms and reduce illness time. Sometimes your Sim may put the Urine Sample Cup on another surface other than the Sample Cart. It is best to have the Sample Cart in the bathroom to avoid this, but the RNs will take care of picking it up even if it isn't in the right spot. Private Practice clinic does not work on LittleMsSam's More Buyable Venue Medical Clinics. Conflicts with any mod that uses this game resource file: S4_E882D22F_00000003_000000000001BDE2_hospitalExamBed_Patient_Sit_Idle_autonomous / 0xE882D22F-0x00000003-0x000000000001B408 / 0xE882D22F-0x00000003-0x000000000001B407 / 0xE882D22F-0x00000003-0x000000000001A519 / 0xE882D22F-0x00000003-0x000000000001BDE2 / 0xE882D22F-0x00000003-0x00000000000019DD6 / 0xE882D22F-0x00000003-0x0000000000019DEE / 0xE882D22F-0x00000003-0x000000000001C3CFThe Mirror, Mirror, on My Wall mirror and Shaker Maker mirror, where medication is ordered from them, do not load into the Sim's inventory like the NSB Medicine Cabinet. Pillboxes, the Capsule Kiosk, and Online Order work as expected. Changelog: Credits: Thanks to the SR Linguists Team STRINGS INCLUDED: Simplified ChineseCzech DutchFrenchGerman ItalianKoreanNorwegianPolishPortuguese (BR)Portuguese (PT)RussianSwedishThai THANKS TO: TURBODRIVER: for scripting assistance on push interactions and the game's UI dialogs. TURBODRIVER and frankk: for The One Py To Fix Them All script to mass update our mods for Patch 12/05/2023 PC: 1.103.250.1020 / Mac: 1.103.250.1220 Nisa K: for scripting assistance and advice. Nies: for the addition of her Cooler Sickness Mod TOOLS USED: Sims4StudioZerbu: Mod Constructor (V4)Scumbumbo's XML ExtractorNeia's Create-A-Career ToolBlender Mod Support/Assistance: If you are experiencing this issue with this mod, please head over to our Discord server channel: #simrealist-mod-support (.